

Torsten Hansson
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Portfolio: evnh.com

Interaction design MSc BSc
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Interaction designer and illustrator interested in technology and playfulness



Skills

Interaction design
Design software
Programming
Languages



Prototyping, Sketching, User-centered design, UX design, Wireframing
Adobe Illustrator, Indesign, Photoshop, Premiere, After Effects
Arduino, Javascript, Processing/Java, HTML/CSS/PHP/SQL
English, Swedish



Working Experience

- 2017-12—present
Digital designer
Nordisk Hjälp, Malmö
Working with the technical and digital solutions for better infrastructure and more effective communications both internally and externally.
- 2016-10—2017-03
Graphic design intern
Animus Home, MINC, Malmö (6 months)
Took part in user experience design, illustration and marketing.
- 2014-11—2018-01
Event coordinator
Malmö University/Media Evolution/MINC, Malmö, malmojamstoo.com
Planned and hosted 6 game jam events from own initiatives. We include evaluations and are host to regular sketch jam events as well.
- 2014-01—2016-11
Sign illustrator
Starbucks, Malmö
Designed and made signage work towards promotional campaigns for the outside café board. There have been 18 boards designed.
- 2009-06—2016-07
Administrator
iScribble: Interactive drawing and chatting, iscribble.net
I help manage and moderate community-related situations voluntarily.
- 2015-11—2015-12
Developer/UX Design
IBM, Malmö (7 weeks)
Voluntarily contributed to the IBM Bluemix project. Included a hackathon event. Bluemix is a cloud-based development platform as a service.
- 2014-10—2015-10
Illustrator
Lunds Universitet/freelance, Lund/Malmö
Assisted with various logotype/branding work and, for example, made documentation in the form of illustrations for clients.
- 2014-11—2015-01
Mentor
Malmö University, Malmö
Helped supervise, assist student lab work, give presentation critique and grade assignments to media and design classes.
- 2014-04—2014-05
Interaction designer
Arduino Verkstad AB, MINC, Malmö
Helped create small exercises for a young target group for the first project during the time the company started up.



Educational Background

- 2012-09—2014-09
Malmö University, Interaction Design Masters (MSc)
- 2009-09—2012-05
Malmö University, Interaction Design Bachelors (BSc)
- 2003-08—2005-05
Södra Vätterbygdens Folkhögskola, Allmän Linje
- 2002-08—2003-05
Falkenbergs Konstskola, Konstnärlig Grundutbildning I
- 2000-05—2002-06
American International School in Abu Dhabi, IB Higher Level Art

References and details provided on request.