

# Torsten Hansson

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## UX/UI designer

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UX/UI designer and illustrator interested in tech and play



## About me

I see myself as a kind, thoughtful creative who wants to create experiences that bring out joy and excitement to the end user.

I have strong qualities in organization and in being resourceful.

Collaborative environments are my jam, though I also have a good amount of perseverance and patience to work independently. Whether it's understanding requirements, creating wireframes or even managing workshop discussions, I would want to help drive design decisions.



## Skills

### Core

Design research, usability testing, wireframing, copywriting, page composition, prototyping, sketching, coding, workshop management

### Tools

Adobe CS, Affinity, MS Office, Google Workspace, moqups, InVision, Visual Studio Code, pen & paper

### Languages

English (first language)  
Swedish (fluent)



## Education

### Interaction Design Masters (MSc)

Malmö University | 2014

### Interaction Design Bachelors (BSc)

Malmö University | 2012

### Allmän kurs

SVF Jönköping | 2005

### Konstnärlig Grundutbildning I

Falkenbergss Konstskola | 2003

### IB Higher Level Art

AISA, Abu Dhabi | 2002



## Experience

### Digital designer

#### Nordisk Hjälp, Malmö | 2017 Dec—current

- Worked with technical and digital solutions for improved work effectiveness.
- Created structure and implemented more effective communications and processes.

### Event coordinator

#### MalmöJamsToo, Malmö | 2014 Nov—current

- Planned, hosted and evaluated 8 game jam events.
- Hosted and managed regular sketch jam events.
- Worked with Media Evolution, MINC, Game Habitat.

### Graphic designer

#### Animus Home, MINC, Malmö | 2016 Oct—2017 Mar

- Took part in user experience design, illustration and marketing.

### Developer/UX Design

#### IBM, Malmö | 2015 Nov—2015 Dec

- Contributed to the IBM Bluemix project.
- Bluemix is a cloud-based development platform as a service.
- Planned and hosted a hackathon event.

### Mentor

#### Malmö University, Malmö | 2014 Nov—2015 Jan

- Helped supervise, assist student lab work, give presentation critique and grade assignments to media and design classes.

### Illustrator

#### Freelance, Lund/Malmö | 2014 Oct—2015 Oct

- Assisted with various logotype/branding work.
- Also created illustrative documentation for clients.
- Worked with Lunds Universitet.

### Interaction designer

#### Arduino Verkstad AB, Malmö | 2014 Apr—2014 May

- Helped create small exercises for young target groups for the initial project during the time the company started up.

### Sign illustrator

#### Starbucks, Malmö | 2014 Jan—2016 Nov

- Designed and made signage work towards promotional campaigns for the outside café board.
- 18 boards were designed and painted.

### Administrator

#### iScribble.net | 2009 Jun—2016 Jul

- Helped manage and moderate community-related situations.
- iScribble was an interactive drawing and chatting website.